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## **PROGRAMMING LINE UP MUSIC** **ON THE ARM911A**

The ARM911A won't play two things at once. If you receive an error message, you are probably trying to play music at the same time you are setting a bell time to ring.

**If it was set this way before then it should not have been.** *Sometimes the unit will let you still do it, particularly when the bell time is programmed and entered in before the music time is.* However we have found that anyone successfully setting these clashes, ultimately results in the unit doing weird things later down the track, particularly randomly neglecting to ring bells at other times. The only way to fix it is to completely reset the unit with a fresh schedule.

Lets consider the example setting of line up music starting at 11:18 and finishing at 11:20, with a bell also to ring at 11:20. Unfortunately the ARM911 software doesn't allow you to drill down to seconds. Otherwise you could set the music time to turn off at say, at 11:19.59 and it would work.

So the only proper fix is to **set the music time to start one minute earlier** i.e. recess music starts at 11:17 and stops 11:19. This will leave one minute silence before the bell will ring at 11:20.

Our recommendation is that this be done for all your music (i.e. start playing 3 minutes before the end of the break and then stop one minute before the break). This will ensure ongoing reliable operation . We find this approach works very well for schools, as it gives people (particularly your staff) three time signals, eg :

**11:17 - Music starts - "Oh, we'd better stop doing what we're doing say our cheerios and get to class I guess"**

**11:19 - Music stops - "Oh fk, we only have one minute now, time to drop everything and actually start walking"**

**11:20 - Bell rings - if you're not here by now you're locked out....**

Another alternative is to just play the music at the end of the break and just delete the end of break bell altogether.